

Knowledge Organiser – Zootime – Year 2, Unit 4



1 Listening: Zootime

Find the pulse as you are listening to the music: Dance, wiggle, march, clap.
Instruments/voices you can hear: Keyboard, drums, bass, electric guitar, singers.



Unit Theme: A song about being friends



Concepts:

Pulse, rhythm, pitch, tempo, dynamics, timbre, texture, structure, notation



Key Vocabulary:

Keyboard, drums, bass, electric guitar, reggae, pulse, rhythm, pitch, improvise, compose, perform, audience, melody, dynamics, tempo



Style of Main Song:

Pop



2 Musical Activities

Find the pulse!

- Be an animal of your choice

Clapping Rhythms

- Copy and clap back rhythms
- Clap the rhythm of your name
- Clap the rhythm of your favourite colour
- Make up your own rhythms



Pitch is high and low sounds. We add pitch to the pulse and rhythm when we sing and play an instrument.

Singing and dancing and having fun!

Playing instruments using up to two notes – C or C + D. Which part did you play?

Improvise using the notes C + D:

- Challenge 1** Clap and Improvise
- Challenge 2** Sing, Play and Improvise
- Challenge 3** Improvise

Which challenge did you get to?

Compose a simple melody using simple rhythms, choosing from the notes C + D or C, D + E.



3 Perform & Share

A class performance of *Zootime*. Introduce your performance to your audience. Can you include some funky moves? Have a fantastic time; enjoy it! Talk about it together afterwards. How did it make you feel? Will you record it?



NC KS1 End Points: Pupils should be taught to –

- use their voices expressively and creatively by singing songs and speaking chants and rhymes
- play tuned and untuned instruments musically
- listen with concentration and understanding to a range of high-quality live and recorded music
- experiment with, create, select and combine sounds using the interrelated dimensions of music

